Slay Some Earthly Demons II
Document: n3340
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This remaining issues from n3244 were split up into the following series:

n3340 - Slay Some Earthly Demons II
n3341 - Slay Some Earthly Demons III
n3342 - Slay Some Earthly Demons IV
n3343 - Slay Some Earthly Demons V
n3344 - Slay Some Earthly Demons VI
n3345 - Slay Some Earthly Demons VII
n3346 - Slay Some Earthly Demons VIII
n3347 - Slay Some Earthly Demons IX

Meeting meeting notes about previous discussion can be found in n3281. The following numbers correspond to N3220 and the ones with (→) to N3301.

	J.2.19 needs more work, cf. SC22WG14.25600 (**note to editor:** parts applied by mistake)
	J.2.21 done (incl. additional change), (**note to editor:** there is a "not" missing in 6.3.2.1)
n3340	**J.2.40 (→ J.2.38) withdrawn in June, now revised (cf. SC22WG14.25600)**
	J.2.56 done
	J.2.57 done (option 1)
n3341	J.2.58 (→ J.2.54) not discussed in June
	J.2.60 (→ J.2.56) direction to editor (**note to editor:** not yet done)
n3342	J.2.63 (→ J.2.59) no consensus in June, now revised to make implementation-defined
n3343	wording change not related to an entry in Annex J
	J.2.67 done
	J.2.69 done (alternative wording for semantic section)
n3344	J.2.75 (→ J.2.70) now revised (cf. SC22WG14.25600)
	J.2.77 (→ J.3.13. 2) not discussed in June, but fixed editorially
	J.2.78 (→ J.3.13. 3) not discussed in June, but fixed editorially
n3345	J.2.79 (→ J.2.72) not discussed in June
n3346	J.2.80-J.2.82 (→ J.2.73-J.2.75) not discussed in June (cf. SC22WG14.25600)
n3347	J.2.87 (→ J.2.80) not discussed in June

(38) A pointer is converted to other than an integer or pointer type (6.5.5).

Example

https://godbolt.org/z/d4xdqGEPK

```c
struct f { struct f *x; } *p;

void g(void)
{
    (struct f)p;
}
```

Analysis

Clang/GCC/MSVC reject such casts. This seems to be an unused extension point.

Proposed Change (**update:** Allow conversion to void and add constraint for reverse direction)

6.5.5

Constraints

4 A pointer type shall ~~not~~ be converted **only** to ~~any floating~~ **void or to an integer or pointer** type. ~~A floating~~ **Only a pointer, integer, or nullptr_t** type shall ~~not~~ be converted to ~~any~~ **a** pointer type. The type nullptr_t shall not be converted to any type other than void, bool or a pointer type. If the target type is nullptr_t, the cast expression shall be a null pointer constant or have type nullptr_t