Document Number: P<mark>3305R0</mark> Date: 2024-05-22 Authors: Michael Wong

Project: Programming Language C++, SG19 Machine Learning Reply to: Michael Wong <michael@codeplay.com>

SG19: Machine Learning virtual Meeting Minutes to 2024/04/11-2024/05/09

Contents

Vinutes for 2024/04/11 SG19 Conference Call	1
Vinutes for 2024/05/09 SG19 Conference Call	.12

Minutes for 2024/04/11 SG19 Conference Call

On Tue, Apr 9, 2024 at 4:23 PM Michael Wong <fraggamuffin at [hidden]> wrote: > Hi, this SG19 meeting will focus on Stats and Graph > > Michael Wong is inviting > you to a scheduled Zoom meeting. > > Topic: SG19 monthly > Time: 2nd Thursdays 02:00 PM Eastern Time (US and Canada) > Every month on the Second Thu, > > > Join from PC, Mac, Linux, iOS or Android: > https://iso.zoom.us/j/93084591725?pwd=K3QxZjJlcnljaE13ZWU5cTlLNkx0Zz09 > Password: 035530 > > Or iPhone one-tap : > US: +13017158592,,93084591725# or +13126266799,,93084591725# > Or Telephone: > Dial(for higher quality, dial a number based on your current location): > US: +1 301 715 8592 or +1 312 626 6799 or +1 346 248 7799 or +1 > 408 638 0968 or +1 646 876 9923 or +1 669 900 6833 or +1 253 215 8782

> or 877 853 5247 (Toll Free) > Meeting ID: 930 8459 1725 > Password: 035530 > International numbers available: https://iso.zoom.us/u/agewu4X97 > > Or Skype for Business (Lync): > https://iso.zoom.us/skvpe/93084591725 > > Agenda: > > 1. Opening and introductions > > The ISO Code of conduct: https://www.iso.org/files/live/sites/isoorg/files/store/en/PUB100397.pdf > > IEC Code of Conduct: > > https://www.iec.ch/basecamp/iec-code-conduct-technical-work > > ISO patent policy. > > > https://isotc.iso.org/livelink/livelink/fetch/2000/2122/3770791/Common Policy.htm?no deid=6344764&vernum=-2 > > The WG21 Practices and Procedures and Code of Conduct: > https://isocpp.org/std/standing-documents/sd-4-wg21-practices-and-procedures > > 1.1 Roll call of participants > Andrew Lumsdaine, Phil Ratzloff, Bogdan Cyganek, Jens Maurer, Kevin Deweese, Michael Wong, Ozan Irsoy > > > 1.2 Adopt agenda > 1.3 Approve minutes from previous meeting, and approve publishing > previously approved minutes to ISOCPP.org

- > 1.4 Action items from previous meetings
- > 2. Main issues (125 min)
- >

>

- > 2.1 General logistics
- >
- > Meeting plan, focus on one paper per meeting but does not preclude other > paper
- > updates.
- >
- > 2024 planning
- > C++23 and C++26 status

>

https://www.open-std.org/jtc1/sc22/wg21/docs/papers/2023/p1000r5.pdf Tokyo

- 2024-06-24 to 29: St. Louis, MO, USA <<u>https://isocpp.org/files/papers/N4966.pdf</u>>; Bill Seymour [image: ArmsSmall.jpg] - 2024-11-18 to 23: Wrocław, Poland <<u>https://isocpp.org/files/papers/N4974.pdf</u>>; Nokia [image: Nokia_logo_RGB_Bright_blue.png] - 2025-02-10 to 15: Hagenberg, Austria <<u>https://isocpp.org/files/papers/N4979.pdf</u>>; University of Applied Sciences, Upper Austria

- >
- > * Jan 11, 2024 02:00 PM ET: Graph DONE
- > * Feb 8, 2024 02:00 PM ET: Graph DONE
- > * Mar 14, 2024 02:00 PM ET: Cancelled due to Tokyo 3-18-23
- > * Apr 11, 2024 02:00 PM ET: Stats/Graph
- > * May 9, 2024 02:00 PM ET: Graph
- > * June 13, 2024 02:00 PM ET: May cancelled; St.louis 6-24-29
- > * July 11, 2024 02:00 PM ET: Stats
- > * Aug 15, 2024 02:00 PM ET: Graph
- > * Sep 12, 2024 02:00 PM ET: CPPCON Sept 15-20 so canceled
- > * Oct 10, 2024 02:00 PM ET: Stats
- > * Nov 14, 2024 02:00 PM ET: Cancelled Wroclaw F2F

> * Dec 12, 2024 02:00 PM ET: Graph > > > ISO meeting status > > future C++ Std meetings > > 2.2 Paper reviews > Review BSI Graph feedback: > Review itemized objections from all sources from Phil's notes 10-apr-2024 #1,2 need clarity when oliver is here #4 Get the definition right in new paper #6 electrical circuit example, will replace #7investigate visitors, coroutines may be novel (why?), but there are generators now in C++23 What is the constexpr idea? Compile time graph? mention in scope section whether constexpr is in/out? std::vector may be better then in place vector #8 load api takes an istream? a range set of edges with projection function that would be loaded into the graph Jens comments: size is on par with mdspan

C++26? new volume of papers to review investigations that are uncertain in/out of LEWG in one meeting? backlog already in the pipeline for LWG backup deadline after 26 in 2027

Sg19 Tokyo comments: Guy: on concept names and novel approach. Exposition only

Will hold F2F in St. Louis and Andrew likely will be there.

implementation?

Andrew comments/concerns: 1. edge list

2. some are TBD

3. Philosophy of concepts

4. cant do BFS on vector of vectors, just compose standard library containers and pass into algorithms **** we can do that now
5. some concepts were over constraining, now is not the case
6. existence proofs basic exaample should just work, e.g. kevin bacon, how they relate to sparse matrix/rectangular, page ranks, structurally bipartite, a requirement not a concept, a join
7. rectangular graph
8. join some is in 3127

Next meeting in May

1. expanded list of issues (add andrews issues) put in google doc to share link with everyone

2. terms/definition paper which will be bikeshed

3. BGL comparison

Try to vote out for June St. Louis F2F meeting, may be a subset

> As Oliver (Rosten) said "The basic premise is important, and it would be

> fantastic to have support for graphs in the standard."

>

> The main items identified were:

> Oliver:

> - This paper is long and incomplete, it has lots of details which I think

> to be irrelevant, however things that are definitely relevant are missing

> from the paper - for example definition of graph - since people have

> different ideas. We need to add a mathematical perspective to the paper.

- The structure of the paper completely changed in the new revision, so nowit's hard to understand what and why they have done

>

>

> - Another missing part is discussion of graph invariants

> Tom (Deakin): There's a big missing part in "Prior art" part, GraphBLAS (

> <u>https://graphblas.org</u>) eminently.

>

> Some other things to add:

> 1. The electrical circuit example needs more explanation, and I think this > will highlight some deep issues around representing things which are > seemingly trivially graphs, as graphs in practice. In what sense is a > bog-standard resistor directed? I assume the reason that the graph is > directed is because current has a sign and in an undirected graph it > becomes ambiguous which way the current is flowing (also you may want) > components like diodes). But the directed representation also has issues: > "can current flow from 'Vdd' to 'n0'?" should be immediately answerable > from the properties of Vdd and its edges. There are other ways to represent > an electrical circuit. One is as a directed graph but with incident edges > recorded - but iiuc, this is excluded from the latest version of the paper. > Alternatively, one could have a mathematical object, the name of which I > actually don't know: it looks like an undirected graph, but where each > partial edge has additional, unique, end-point data, as well as the common > weight. Things like this are the reason why I think we need a broader group > to look at this proposal (i.e. beyond SG19) and if we possibly can we > should involve someone from the mathematics community. Otherwise there's a > real danger we end up missing important insights. >

> 2. My comment about the structure of the paper changing was a reference to
> previous comparisons with boost::graph. I'm sure these were in an earlier
> version, or am I misremembering? Either way, it would be very helpful to
> have a proper discussion of e.g. the move away from visitors.

> 3. Re. the definition of a graph, there needs to be a proper discussion
> about whether the paper's definition of graph is what some authors call a
> multigraph and whether it does/does not include loops. These things are
> mentioned, in passing, when introducing algorithms, but terminology needs
> to be properly established.

>

> 4. I think we're trying to do too much in one go in this paper. I think a
> great first step would be to build on mdspan and try to standardize (or at
> least understand) what might reasonably be called an unstructured span.
> This could be represented as a vector of vectors or as a vector with some
> auxiliary storage indicating where the partitions fall. The point is that
> an unstructured span, with the right invariants, is an adjacency list. If
> we can understand unstructured span and its desirable api, I think this
> will be incredibly valuable guidance for what a standardized graph
> container might look like.

```
> 5. IIUC, this paper excludes pure connectivity graphs. These are incredibly
> helpful and, if I've understood correctly that they are not supported,
> would be a major omission. Another good reason, imo, to start with
> unstructured span!
>
> 6. I'm not convinced by the load api. We don't have a load api for vector
> etc. Moreover, would it not be preferable to have appropriate constructors?
>
>
> 2.2.1: ML topics
>
> 2.2.1.1 Graph Proposal Phil Ratsloff et al
>
> Latest paper:
>
> Here's a link to the paper (different than the previous paper reviewed).
> There are some additional updates I'm planning on making before the
> meeting.
>
>
>
https://docs.google.com/document/d/10pH-xxRri7tJTtJJIZTYmSHkkrZJkdBwm9zJ7L
golfQ/edit?usp=sharing
>
>
>
>
> P1709R3:
>
>
https://docs.google.com/document/d/1kLHhbSTX7j0tPeTYECQFSNx3R35Mu3xO5 d
vYdRv4dM/edit?usp=sharing
>
>
>
https://docs.google.com/document/d/1QkfDzGyfNQKs86y053M0YHOLP6frzhTJqzg1
Ug vkkE/edit?usp=sharing
>
> <http://www.open-std.org/itc1/sc22/wg21/docs/papers/2020/p2119r0.html>
>
> <
```

> >

https://docs.google.com/document/d/175wIm8o4BNGti0WLq8U6uZORegKVjmnpfc-__ E8PoGS0/edit?ts=5fff27cd#heading=h.9ogkehmdmtel > *>*

- >
- > Array copy semantics:
- > array copy-semantics paper P1997 "Relaxing Restrictions on Arrays",
- > https://wg21.link/p1997
- >
- > Stats feedback:
- >
- > P2376R0
- > <<u>http://www.open-std.org/jtc1/sc22/wg21/docs/papers/2021/p2376r0.pdf</u>>
- > Comments
- > on Simple Statistical Functions (p1708r4): Contracts, Exceptions and
- > Special cases Johan Lundberg
- >

> 2.2.1.2 Reinforcement Learning Larry Lewis Jorge Silva

>

- > Reinforcement Learning proposal:
- >
- > 2.2.1.3 Differential Calculus:
- >
- > >

https://docs.google.com/document/d/175wIm8o4BNGti0WLq8U6uZORegKVjmnpfc-___ E8PoGS0/edit?ts=5fff27cd#heading=h.9ogkehmdmtel

>

> 2.2.1.4: Stats paper

>

- > P2681R0
- > <<u>https://www.open-std.org/jtc1/sc22/wg21/docs/papers/2022/p2681r0.pdf</u>>
- > More
- > Stats Functions Richard Dosselmann, Michael Wong
- > Current github
- >
- > <u>https://github.com/cplusplus/papers/issues/475</u>
- >
- https://github.com/cplusplus/papers/issues/979

> Stats review Richard Dosselman et al > http://www.open-std.org/jtc1/sc22/wg21/docs/papers/2021/p1708r4.pdf > > Feedback from Johan Lundberg and Oleksandr Korval > > https://isocpp.org/files/papers/D2376R0.pdf > > P1708R3: Math proposal for Machine Learning: 3rd review > > PXXXX: combinatorics: 1st Review > > *> std.org/jtc1/sc22/wg21/docs/papers/2020/p1708r2 > <http://std.org/jtc1/sc22/wg21/docs/papers/2020/p1708r2>* > *> above is the stats paper that was reviewed in Prague* > *> http://wiki.edg.com/bin/view/Wg21prague/P1708R2SG19 > <http://wiki.edg.com/bin/view/Wg21prague/P1708R2SG19>* > *>* > *> Review Jolanta Polish feedback.* > *> http://www.open-std.org/itc1/sc22/wg21/docs/papers/2020/p2119r0.html > <http://www.open-std.org/itc1/sc22/wg21/docs/papers/2020/p2119r0.html>* > > > 2.2.1.4: Matrix paper > > 2.2.3 any other proposal for reviews? > > 2.3 Other Papers and proposals > > P1416R1: SG19 - Linear Algebra for Data Science and Machine Learning > > https://docs.google.com/document/d/1IKUNiUhBgRURW-UkspK7fAAyIhfXuMxjk7xKik K4Yp8/edit#heading=h.tj9hitg7dbtr > P1415: Machine Learning Layered list > > https://docs.google.com/document/d/1eINFdIXWoetbxiO1OKol_Wi8fvi4Z4hogfi5tLVSi 64/edit#heading=h.tj9hitg7dbtr >

```
> 2.2.2 SG14 Linear Algebra progress:
> Different layers of proposal
>
>
https://docs.google.com/document/d/1poXfr7mUPovJC9ZQ5SDVM 1Nb6oYAXIK d0
ljdUAtSQ/edit
> 2.5 Future F2F meetings:
>
> 2.6 future C++ Standard meetings:
> https://isocpp.org/std/meetings-and-participation/upcoming-meetings
>
> None
>
> 3. Any other business
>
> New reflector
>
> http://lists.isocpp.org/mailman/listinfo.cgi/sg19
>
> Old Reflector
> https://groups.google.com/a/isocpp.org/forum/#!newtopic/sg19
> <https://groups.google.com/a/isocpp.org/forum/?fromgroups=#!forum/sg14>
>
> Code and proposal Staging area
>
> 4. Review
>
> 4.1 Review and approve resolutions and issues [e.g., changes to SG's
> working draft]
>
> 4.2 Review action items (5 min)
>
> 5. Closing process
>
> 5.1 Establish next agenda
>
>
> 5.2 Future meeting
> * Jan 11, 2024 02:00 PM ET: Graph DONE
> * Feb 8, 2024 02:00 PM ET: Graph DONE
```

- > * Mar 14, 2024 02:00 PM ET: Cancelled due to Tokyo 3-18-23
- > * Apr 11, 2024 02:00 PM ET: Stats/Graph
- > * May 9, 2024 02:00 PM ET: Graph
- > * June 13, 2024 02:00 PM ET: Embedded; St.louis 6-24-29
- > * July 11, 2024 02:00 PM ET: Stats
- > * Aug 15, 2024 02:00 PM ET: Graph
- > * Sep 12, 2024 02:00 PM ET: CPPCON Sept 15-20 so cancelled
- > * Oct 10, 2024 02:00 PM ET: Stats
- > * Nov 14, 2024 02:00 PM ET: Cancelled Wroclaw F2F
- > * Dec 12, 2024 02:00 PM ET: Graph

Minutes for 2024/05/09 SG19 Conference Call

On Tue, May 7, 2024 at 2:49 PM Michael Wong <fraggamuffin at [hidden]> wrote: > Hi, this SG19 meeting will focus on Graph > Michael Wong is inviting > you to a scheduled Zoom meeting. > > Topic: SG19 monthly > Time: 2nd Thursdays 02:00 PM Eastern Time (US and Canada) > Every month on the Second Thu, > > > Join from PC, Mac, Linux, iOS or Android: > > https://iso.zoom.us/j/93084591725?pwd=K3QxZjJIcnljaE13ZWU5cTILNkx0Zz09 > Password: 035530 > > Or iPhone one-tap : > US: +13017158592,.93084591725# or +13126266799,.93084591725# > Or Telephone: > Dial(for higher quality, dial a number based on your current location): > US: +1 301 715 8592 or +1 312 626 6799 or +1 346 248 7799 or +1 > 408 638 0968 or +1 646 876 9923 or +1 669 900 6833 or +1 253 215 8782 > or 877 853 5247 (Toll Free) > Meeting ID: 930 8459 1725 > Password: 035530 > International numbers available: https://iso.zoom.us/u/agewu4X97 > > Or Skype for Business (Lync): https://iso.zoom.us/skype/93084591725 > > Agenda: > > 1. Opening and introductions > > The ISO Code of conduct: https://www.iso.org/files/live/sites/isoorg/files/store/en/PUB100397.pdf > > IEC Code of Conduct:

```
>
> https://www.iec.ch/basecamp/iec-code-conduct-technical-work
>
> ISO patent policy.
>
>
>
https://isotc.iso.org/livelink/livelink/fetch/2000/2122/3770791/Common Policy.htm?
nodeid=6344764&vernum=-2
>
> The WG21 Practices and Procedures and Code of Conduct:
>
> https://isocpp.org/std/standing-documents/sd-4-wg21-practices-and-procedures
>
> 1.1 Roll call of participants
>
```

Phil Ratzloff, Ozan Irsoy, Richard Dosselmann, Michael Wong, Scott McMillan, Boguslaw Cyganek, Nathan Owen, Guy Davidson

> > > 1.2 Adopt agenda > 1.3 Approve minutes from previous meeting, and approve publishing > previously approved minutes to ISOCPP.org > > 1.4 Action items from previous meetings > > 2. Main issues (125 min) > > 2.1 General logistics > > Meeting plan, focus on one paper per meeting but does not preclude other > paper > updates. > > C++26planning: > https://www.open-std.org/itc1/sc22/wg21/docs/papers/2023/p1000r5.pdf

```
>
> C++23 and C++26 status
St. Louis Mailing deadline is May 22
Cppcon deadline May 19
St. Louis bookings: Andrew, Michael
>
>
>
> * Jan 11, 2024 02:00 PM ET: Graph DONE
> * Feb 8, 2024 02:00 PM ET: Graph DONE
> * Mar 14, 2024 02:00 PM ET: Cancelled due to Tokyo 3-18-23
> * Apr 11, 2024 02:00 PM ET: Stats/Graph
> * May 9, 2024 02:00 PM ET: Graph
> * June 13, 2024 02:00 PM ET: Cancelled; St.louis 6-24-29
> * July 11, 2024 02:00 PM ET: Stats
> * Aug 15, 2024 02:00 PM ET: Graph
> * Sep 12, 2024 02:00 PM ET: CPPCON Sept 15-20 so canceled
> * Oct 10, 2024 02:00 PM ET: Stats
> * Nov 14, 2024 02:00 PM ET: Cancelled Wroclaw F2F
> * Dec 12, 2024 02:00 PM ET: Graph
>
>
> ISO meeting status
>
> future C++ Std meetings
>
> 2.2 Paper reviews
Graph paper:
20240509
Load API: 4 fns, we never liked it so we removed it from the container
interface, then need to add constructors for compressed graph, as they play
a dual role (with load, then we need constructors)
then partition id fn need to take vertex id instead of ref
Added section 4 on compressed graph container on how its diff from CSR
```

code demo on Fijstra visitor test with coroutines vs visitors but coroutines cant be constexpr which ones to support? need benchmarks? do both? or do visitors then add coroutines as an addition in the future?

> Review BSI Graph feedback:

> As Oliver (Rosten) said "The basic premise is important, and it would be
 > fantastic to have support for graphs in the standard."

>

> The main items identified were:

> Oliver:

> - This paper is long and incomplete, it has lots of details which I think

> to be irrelevant, however things that are definitely relevant are missing

> from the paper - for example definition of graph - since people have

> different ideas. We need to add a mathematical perspective to the paper.

The structure of the paper completely changed in the new revision, so now
 it's hard to understand what and why they have done

> - Another missing part is discussion of graph invariants

>

> Tom (Deakin): There's a big missing part in "Prior art" part, GraphBLAS (
 > <u>https://graphblas.org</u>) eminently.

>

> Some other things to add:

>

> 1. The electrical circuit example needs more explanation, and I think this
> will highlight some deep issues around representing things which are
> seemingly trivially graphs, as graphs in practice. In what sense is a
> bog-standard resistor directed? I assume the reason that the graph is
> directed is because current has a sign and in an undirected graph it
> becomes ambiguous which way the current is flowing (also you may want
> components like diodes). But the directed representation also has issues:
> "can current flow from 'Vdd' to 'n0'?" should be immediately answerable
> from the properties of Vdd and its edges. There are other ways to represent

> an electrical circuit. One is as a directed graph but with incident edges

> recorded - but iiuc, this is excluded from the latest version of the paper.

> Alternatively, one could have a mathematical object, the name of which I

> actually don't know: it looks like an undirected graph, but where each
> partial edge has additional, unique, end-point data, as well as the common
> weight. Things like this are the reason why I think we need a broader group
> to look at this proposal (i.e. beyond SG19) and if we possibly can we
> should involve someone from the mathematics community. Otherwise there's a
> real danger we end up missing important insights.
>
> 2. My comment about the structure of the paper changing was a reference to
> previous comparisons with boost::graph. I'm sure these were in an earlier

version, or am I misremembering? Either way, it would be very helpful to
 have a proper discussion of e.g. the move away from visitors.

>

> 3. Re. the definition of a graph, there needs to be a proper discussion
> about whether the paper's definition of graph is what some authors call a
> multigraph and whether it does/does not include loops. These things are
> mentioned, in passing, when introducing algorithms, but terminology needs
> to be properly established.

>

> 4. I think we're trying to do too much in one go in this paper. I think a
> great first step would be to build on mdspan and try to standardize (or at
> least understand) what might reasonably be called an unstructured span.
> This could be represented as a vector of vectors or as a vector with some
> auxiliary storage indicating where the partitions fall. The point is that
> an unstructured span, with the right invariants, is an adjacency list. If
> we can understand unstructured span and its desirable api, I think this
> will be incredibly valuable guidance for what a standardized graph
> container might look like.

> 5. IIUC, this paper excludes pure connectivity graphs. These are incredibly
> helpful and, if I've understood correctly that they are not supported,
> would be a major omission. Another good reason, imo, to start with
> unstructured span!

>

> 6. I'm not convinced by the load api. We don't have a load api for vector
 > etc. Moreover, would it not be preferable to have appropriate constructors?

>

> 2.2.1: ML topics

>

> 2.2.1.1 Graph Proposal Phil Ratsloff et al

> > Latest paper: > > Here's a link to the paper (different than the previous paper reviewed). > There are some additional updates I'm planning on making before the > meeting. > > > https://docs.google.com/document/d/1OpH-xxRri7tJTtJJIZTYmSHkkrZJkdBwm9zJ 7LgolfQ/edit?usp=sharing > > > > > P1709R3: > > https://docs.google.com/document/d/1kLHhbSTX7j0tPeTYECQFSNx3R35Mu3xO 5 dyYdRy4dM/edit?usp=sharing > > > https://docs.google.com/document/d/1QkfDzGyfNQKs86y053M0YHOLP6frzhTJgz g1Ug vkkE/edit?usp=sharing > <http://www.open-std.org/jtc1/sc22/wg21/docs/papers/2020/p2119r0.html> > > < > > https://docs.google.com/document/d/175wIm8o4BNGti0WLg8U6uZORegKVjmnpf c- E8PoGS0/edit?ts=5fff27cd#heading=h.9ogkehmdmtel > *>* > > Array copy semantics: > array copy-semantics paper P1997 "Relaxing Restrictions on Arrays", > https://wg21.link/p1997 > > Stats feedback:

> More stats P2681 never presented

LEWG for P1708R9 in tokyo SG6 approved, LEWG. 14/4/5/0/1

Strongly Against: Maybe The technical nature of the library because implementer of the standard do not have the background in stats Reference ISO, then it could mute the argument from Walter.B and David S <u>https://en.cppreference.com/w/cpp/numeric/special_functions</u>

The Mathematical Special Functions library was originally part of Library TR1 ISO/IEC TR 19768:2007, then published as an independent ISO standard, ISO/IEC 29124:2010, and finally merged to ISO C++ as of C++17.

See Mathematical special functions

<<u>https://en.cppreference.com/w/cpp/experimental/special_functions</u>> for the ISO/IEC 29124:2010 version of this library. No wording, once worded

use Online browsing ISO documents: for terms and definitions https://www.iso.org/obp/ui/#

P2376R0

> <<u>http://www.open-std.org/jtc1/sc22/wg21/docs/papers/2021/p2376r0.pdf</u>>

- > Comments
- > on Simple Statistical Functions (p1708r4): Contracts, Exceptions and
- > Special cases Johan Lundberg
- >

> 2.2.1.2 Reinforcement Learning Larry Lewis Jorge Silva

>

> Reinforcement Learning proposal:

>

> 2.2.1.3 Differential Calculus:

>

> >

https://docs.google.com/document/d/175wIm8o4BNGti0WLq8U6uZORegKVjmnpf c-_E8PoGS0/edit?ts=5fff27cd#heading=h.9ogkehmdmtel

> 2.2.1.4: Stats paper > > P2681R0 > <https://www.open-std.org/jtc1/sc22/wg21/docs/papers/2022/p2681r0.pdf> > More > Stats Functions Richard Dosselmann, Michael Wong > Current github > > https://github.com/cplusplus/papers/issues/475 > https://github.com/cplusplus/papers/issues/979 > > Stats review Richard Dosselman et al > > http://www.open-std.org/itc1/sc22/wg21/docs/papers/2021/p1708r4.pdf > > Feedback from Johan Lundberg and Oleksandr Korval > https://isocpp.org/files/papers/D2376R0.pdf > > P1708R3: Math proposal for Machine Learning: 3rd review > > PXXXX: combinatorics: 1st Review > > *> std.org/jtc1/sc22/wg21/docs/papers/2020/p1708r2 > <http://std.org/jtc1/sc22/wg21/docs/papers/2020/p1708r2>* > *> above is the stats paper that was reviewed in Prague* > *> http://wiki.edg.com/bin/view/Wg21prague/P1708R2SG19 > <http://wiki.edg.com/bin/view/Wg21prague/P1708R2SG19>* > *>* > *> Review Jolanta Polish feedback.* > *> http://www.open-std.org/jtc1/sc22/wg21/docs/papers/2020/p2119r0.html > <http://www.open-std.org/jtc1/sc22/wg21/docs/papers/2020/p2119r0.html>* > > > 2.2.1.4: Matrix paper > > 2.2.3 any other proposal for reviews? > > 2.3 Other Papers and proposals

> > P1416R1: SG19 - Linear Algebra for Data Science and Machine Learning > > https://docs.google.com/document/d/1IKUNiUhBgRURW-UkspK7fAAyIhfXuMxjk7x KikK4Yp8/edit#heading=h.tj9hitg7dbtr > > P1415: Machine Learning Layered list > > https://docs.google.com/document/d/1eINFdIXWoetbxjO1OKol Wj8fyi4Z4hoqfj5tL VSj64/edit#heading=h.tj9hitg7dbtr > > 2.2.2 SG14 Linear Algebra progress: > Different layers of proposal > > https://docs.google.com/document/d/1poXfr7mUPovJC9ZQ5SDVM 1Nb6oYAXIK d0ljdUAtSQ/edit > > 2.5 Future F2F meetings: > > 2.6 future C++ Standard meetings: https://isocpp.org/std/meetings-and-participation/upcoming-meetings > > None > > 3. Any other business > > New reflector > > http://lists.isocpp.org/mailman/listinfo.cgi/sg19 > > Old Reflector > https://groups.google.com/a/isocpp.org/forum/#!newtopic/sg19 > <https://groups.google.com/a/isocpp.org/forum/?fromgroups=#!forum/sg14> > > Code and proposal Staging area > > 4. Review

- > 4.1 Review and approve resolutions and issues [e.g., changes to SG's
- > working draft]
- >
- > 4.2 Review action items (5 min)
- >
- > 5. Closing process
- >
- > 5.1 Establish next agenda
- > >
- > 5.2 Future meeting
- > * Jan 11, 2024 02:00 PM ET: Graph DONE
- > * Feb 8, 2024 02:00 PM ET: Graph DONE
- > * Mar 14, 2024 02:00 PM ET: Cancelled due to Tokyo 3-18-23
- > * Apr 11, 2024 02:00 PM ET: Stats/Graph DONE
- > * May 9, 2024 02:00 PM ET: Graph
- > * June 13, 2024 02:00 PM ET: Cancelled; St.louis 6-24-29
- > * July 11, 2024 02:00 PM ET: Stats
- > * Aug 15, 2024 02:00 PM ET: Graph
- > * Sep 12, 2024 02:00 PM ET: CPPCON Sept 15-20 so cancelled
- > * Oct 10, 2024 02:00 PM ET: Stats
- > * Nov 14, 2024 02:00 PM ET: Cancelled Wroclaw F2F
- > * Dec 12, 2024 02:00 PM ET: Graph